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Codex: Tyranids (ENG)

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Product description

Codex: Tyranids

This book is an essential guide for anyone who wants to collect Tyranids and unleash the power of the Hive Mind on the tabletop. Inside these pages, you'll find all the rules you need to play a Tyranids army in games of Warhammer 40,000 – including Crusade and Combat Patrol rules – along with detailed accounts of their rapacious behaviour, divergent hive fleets, horrifying biotechnology, and invasions past and present.

Inside this 120-page hardback book, you'll find:

- In-depth background information exploring the alien nature and murky origins of the Tyranids, from their nightmarish biology to the history of the Tyrannic Wars
- Stunning artwork highlighting the horrifying variety and vast scope of these ever-evolving xenos swarms
- 47 datasheets detailing the profiles, wargear, and unique abilities of every Tyranids unit, from swarming Termagants to the mighty Norn Emissary
- Six themed Detachments for Tyranids armies, such as the Invasion Fleet and Crusher Stampede, each with their own set of special rules
- Crusade rules for infesting and consuming entire planets in your narrative campaigns, as your army feasts on its victims and develops new adaptations
- Self-contained Combat Patrol rules and a painting guide, allowing you to play fast-paced games with the Vardenghast Swarm
- An 'Eavy Metal showcase of superbly-painted Citadel miniatures to inspire you, featuring a variety of Tyranid hive fleet colour schemes