Link to the product: https://www.superserie.eu/space-marines-primaris-repulsor-p-880.html



Space Marines: Primaris Repulsor

Availability Number 48-78 Producer code 99120101311	
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EAN 5011921142408	
Manufacturer Games Workshop	

Product description

Space Marines: Primaris Repulsor

This multi-part plastic kit contains the components necessary to assemble a Space Marines Primaris Repulsor, an armoured transport not only capable of ferrying 10 Primaris Space Marines into battle, but also defending itself with the vast array of weaponry at its disposal. The Repulsor has a choice of:

- a turret-mounted heavy onslaught gatling cannon, which can be replaced with a las-talon;
- a front-mounted twin heavy bolter, which can be replaced with a twin lascannon;
- a pintle-mounted ironhail heavy stubber, which can be replaced with an onslaught gatling cannon;
- a rear-mounted Icarus ironhail heavy stubber, which can be replaced with an an Icarus rocket pod, storm bolter or fragstorm grenade launcher;
- 2 storm bolters, which can be replaced 2 fragstorm grenade launchers;
- Auto Launchers, which can be replaced 2 fragstorm grenade launchers.

The repulsor is also equipped with a pair of krakstorm grenade launchers and may take an additional ironhail heavy stubber.

The body of the Repulsor itself features numerous modelling options – there are 6 stowage assemblies, which are entirely modular, configurable in countless different ways with cases of grenades and rocket pods modelled open or closed. The top hatch can be modelled closed or open; should you choose the open option, you can place a Tech-marine in the hatch either pointing toward the foe or operating the pintle-mounted weapon. There are also the usual details you would expect from an Imperial craft – lights, radar arrays, huge exhaust vents and an aquila displayed proudly at the fore.

The Primaris Repulsor comes as 168 components, and includes a transfer sheet and a Citadel 100mm Round base – this features a clear hover stand, which can be set at an angle, adding a certain degree of camber to your model.

