

Link to the product: <https://www.superserie.eu/tiger-shark-ax-1-0-fighter-bombers-p-910.html>



Tiger Shark AX 1-0 Fighter-Bombers

Price	37.93 Euro €
Number	500-33
Producer code	99121813003
EAN	5011921133222
Manufacturer	Games Workshop

Product description

Tiger Shark AX 1-0 Fighter-Bombers

This box lets you build two deadly Tiger Shark AX-1-0 bombers. The primary armament of the AX-1-0 is a pair of heavy rail cannons, which can be traded out for heavy plasma accelerators. The AX-1-0 eschews transport capacity to mount these heavy weapons, prioritising combat effectiveness over versatility. Both variants are armed with missile pods built into their wings, and they include drone ports to add close- or mid-range support with cyclic ion blasters and long-barreled burst cannons.

Whilst ostensibly geared for ground targets, their weapons are no less effective against other aircraft – the long-range heavy rail cannons are quite capable of lancing all but the very toughest high-priority targets out of the skies. The heavy plasma accelerators spew a punishing volley of hot death at close range – as deadly in a strafing run as in a dogfight.

The set includes:

- 2 plastic T'au Air Caste Tiger Shark AX-1-0 miniatures, armed with either paired heavy rail cannons or paired heavy plasma accelerators
- 2 Aeronautica Imperialis bases, designating the model's front, rear and side arcs as well as speed and altitude dials, and including a clear stand to connect the aircraft to each base
- 1 T'au Tiger Shark AX-1-0 transfer sheet

The rules for using these miniatures in games of Aeronautica Imperialis can be found in both Aeronautica Imperialis: Skies of Fire and the Taros Air War Campaign Book.

